

**The Puzzle Society Report**  
**Year: 2020-21**

1. Name of the Society
  - The Puzzle Society
  
2. Name of the Teacher Convenor and other members
  - Convenor: Dr. Daisy Sales
  - Faculty Advisor: Ms. Smita Gupta
  - Faculty Advisor: Ms. Megha Jacob
  
3. No. of students enrolled in the Society
  - 67
  
4. Names of Student President/Vice-President and other Office Bearers
  - Diksha Jha, President
  - Vaanya Bansal, Vice-President
  
5. Events /Talks by eminent personnel/ organized/ attended in the academic year (in the chronological order with date, time, reports, number of participants with signatures)

<b>Name of the Event/Talk/Seminar</b>	<b>Date of the Event (DD-MM-YYYY)</b>	<b>Number of students participated</b>	<b>Number of Faculty Members participated</b>	<b>Short report containing details of names of students/staff, resource persons, geotagged photos, attendance sheets, etc.</b>
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#LOCKDOWNPUZZLES	21-05-2020 to 30-05-2020			<p>The lockdown puzzles competition was held with the purpose of engaging our audience on social media through some mind-boggling puzzles. This competition was conducted on the official page of The Puzzle Society on Instagram and Facebook. All puzzles were themed around lockdown and were posted at 10:00 a.m. every day.</p> <p>On 31<sup>st</sup> May, winners of the series were announced through our stories. 1<sup>st</sup> position was given to Roshni Bhatia, from JMC, 2<sup>nd</sup> position was given to Nishita from JMC and Nishika from JMC secured 3<sup>rd</sup> position. We also gave three participants, Sneha Chiripal, Aarti Kataria and Mrudula Lukose, a special mention award to appreciate their enthusiasm while attending questions logically.</p>
THE GREEN PUZZLES	05-06-2020 to 08-06-2020			<p>The Green puzzle series was organised with respect to two important days from an environmental conservation perspective World Environment Day (5<sup>th</sup> June) and World Ocean Day (8<sup>th</sup> June). The motto of organizing this series was to make our followers aware of the importance of these days through puzzles.</p> <p>We celebrated by posting a series of puzzles on our social media page.</p>
LIVE SESSION WITH ARYAN CHHABRA	28-06-2020			<p>A live session with Aryan Chhabra was done to encourage our members and followers for trying out their cube solving skills. Mr. Aryan Chhabra is the National Record Breaker in solving the official Rubik's cube, he set up a record of solving the official Rubik's cube in less than 3 seconds.</p> <p>The event was conducted on the official Instagram account by going live with Aryan Chhabra at 7.00 p.m. on 28<sup>th</sup> June. The event host was Vanshika Arora, marketing head. We got around 158 viewers on the live.</p>
INDIAN PUZZLES	04-07-2020 to 08-07-2020			<p>Indian puzzle series was organized completely on Indian themed puzzles. We posted three different puzzles themed on Indian culture and past with their answers interlinked, this ensured the consistency of the audience on our official pages of Instagram and Facebook.</p>
RECRUITMENT DRIVE 1	01-08-2020 to 16-08-2020			<p>We released the form for second and third-year members of the society on 1<sup>st</sup> August 2020 and closed on 07<sup>th</sup> August 2020 with immense responses. After screening through the form and interview process from 09<sup>th</sup> August to 10<sup>th</sup> August, 31 new members were selected for the year 2020-21. Then from 13<sup>th</sup> August, we released applications for the core team and after screening</p>

				<p>through interviews on 16<sup>th</sup> August we announced the new core team for the session 2020-21.</p> <p>CORE TEAM 2020-21</p> <p>Research heads – Suhana Dhingra and Akrity Jain</p> <p>Technical heads – Sharon Kujur and Nishtha Gupta</p> <p>Marketing head – Vanshika Arora</p> <p>Sponsorship head - Ishita Khatri and Roshni Bhatia</p>
ORIENTATION	22-08-2020	43		<p>With an online orientation ceremony, our objective was to set up a healthy interaction between members through an online platform. We began by introducing puzzle society's past events and future plans. Then we introduced the council and core team of 2020-21, followed by the introduction of each member.</p> <p>Towards the end, we organised a fun-filled "Missing JMC" themed crossword puzzles game for all the members.</p>
PUZZLE SOCIETY GET TOGETHER MEET	24-08-2020	36		<p>We invited Ms. Pranjal Arora and Ms. Kanika Kapoor, founder members and former president of The Puzzle Club, Ms. Aashna Mahajan, former president of society 2019-20, Ms. Ruchi Singh, former vice president 2019-20) and Ms. Khushboo, former research head (2019-20) in the get together meet.</p> <p>We organized this meet for our members to know more about foundational members and how puzzles are helped in their journey. We also celebrated the day as the day of the conversion of the puzzle club into the first-ever puzzle society of Delhi University.</p> <p>We discussed past events and memories along with future scopes of the society. We also organized a retro song themed puzzle game to encourage interaction from our members.</p>
CLASH OF FANS	05-09-2020			<p>Clash of Fans competition was conducted in collaboration with Dare2Compete an online platform that conducts various quizzes, hackathons, business simulations etc. This competition was conducted on the official website of Dare2Compete.</p> <p>Clash of Fans was conducted in three rounds themed at cartoons, online series and movies respectively. A total of 12 questions were given with a time limit of 4 minutes and 30 seconds for all the rounds. It was open to all the college students. We received 287 registrations for the competition.</p>

				<p>The result was announced on 8<sup>th</sup> September 2020 through the society's official social media accounts. 1st position was given to Basu Singh Sehrawat who is currently pursuing MBA, 2<sup>nd</sup> position was given to Aishwarya Sivaramakrishnan from KREA University and 3<sup>rd</sup> position was given to Ekta Jain from IBS University.</p>
TOUZZLES	26-09-2020 to 27-09-2020	54		<p>Touzzles competition was conducted in collaboration with Global Youth, JMC Chapter. It was organized to embark on 'World Tourism Day' celebrated on 27th September every year. It was open to the Puzzle Society members as well as the entire Global Youth India members.</p> <p>It was conducted in two rounds.</p> <p>Round 1: On 26th September 2020 at 1:00 p.m. round 1 was started on flexiquiz.com with 54 participants. The quiz was based on Tourism and had ten questions to be answered within a time limit of 10 minutes. Out of 54 participants, the top 3 qualified for the next round. Participants qualified were Abhilasha Francis, Diya Das and Niyati Jain</p> <p>Round 2: On 27th September 2020 round 2 started at 12:00 p.m. on Google Meet The quiz was based on Tourism. Quizmasters for the event were Sneh Chiripal, Vice President Global Youth JMC Chapter and Diksha Jha, President Puzzle Society, JMC. The quiz was conducted in three stages. The first position was backed by Ms. Niyati Jain from JMC.</p>
LOGO RELEASE EVENT	07-10-2020	35		<p>A new official logo, designed by Nishtha Gupta Technical head, was released for society. For logo release an intra society event was held during the activity period on 7<sup>th</sup> October 2020, moderated by Bhavya Ranjan and Mrudula Lukose of the marketing team. A logo related puzzle quiz was organised for the members following which the official logo was released. The event ended with the thank you note by Diksha Jha, the president.</p>
CHESS WORKING AND CHESS PUZZLES COMPETITION	10-10-2020 and 11-10-2020	84		<p>An interactive chess workshop was organised by the society on 10<sup>th</sup> October 2020). Mr Niranjana Navalgund, FIDE master and trainer, chess blogger and author, was invited as the guest and the trainer for the day.</p> <p>The event was officially started by Diksha Jha, President followed by the introduction of guest and a welcoming audience. Mr Niranjana discussed basic moves for the beginners and some strategic moves for high-level players along with principles and special moves in chess, he also discussed chess puzzles and put questions for the audience during the workshop.</p>

				<p>Followed by the workshop, a chess puzzle competition was organised. The competition started at 04:00 p.m. on 11<sup>th</sup> October 2020. Total 10 chess puzzles were posted with an interval of five minutes and participants were given exactly four minutes to answer the puzzle. First-person answering correctly was given the point. The competition ended at 05:00 p.m. with the following as the winners</p> <p>1<sup>st</sup> Position- Sanchita Balani  2<sup>nd</sup> Position- Ayan and Aditi Mehra  3<sup>rd</sup> Position- Mrudula Lukose</p>
CHILDREN'S DAY EVENT	19-11-2020			<p>On the occasion of children's day, we collaborated with JMCEP for an event in which we taught and played puzzles with young children. The event was scheduled for 12<sup>th</sup> November however due to logistical issues it was postponed to next Thursday.</p>
NATIONAL PUZZLE DAY	29-01-2021			
INTERVIEW PUZZLES SESSION				
<u>ANNUAL EVENT: EUREKA</u> Pre-Event- MISSION: THE IMMINENT CURE SUDOK-O'CLOCK PUZZLEMENT O'ODYSSEY: PUZZLERS PROBE CONUNDRUM LOST, MISSING OR DEAD? A GRAM MYSTERY ORDEAL	26-02-2021 to 28-02-2021 08-02-2021 to 15-02-2021 27-02-2021 27-02-2021			<p>The Puzzle Society, Jesus &amp; Mary College organized its Annual Online Event- Eureka'21 from 26<sup>th</sup> February 2021 to 28<sup>th</sup> February 2021. The event included one pre-event MISSION: THE IMMINENT CURE in the second week of February (8<sup>th</sup> February to 15<sup>th</sup> February) and five sub-events (SUDOK-O'CLOCK PUZZLEMENT, O'ODYSSEY: PUZZLERS PROBE, CONUNDRUM, LOST, MISSING OR DEAD? A GRAM MYSTERY ORDEAL, THE SECRET STASHES) which was conducted over a time frame of 3 days (from 26<sup>th</sup> February to 28<sup>th</sup> February). It was open to all the school as well as college students nationwide. We received a total of 563 registrations. A total cash prize of Rs. 5000(divided into 5 sub-events) were sent to the top performers along with coupons from our gifting partners. Additionally, the winners will also be given a Disney Hotstar Premium with a validity of 1 month as a token of appreciation.</p>

THE SECRET STASHES	28-02-2021			
	28-02-2021			
	26-02-2021 to 28-02-2021			

6. Attach Minutes of the meetings held during the year

Meeting no.	Type of Meeting	Date	Time	Minutes of the meeting
1	Core Team	01-08-2020	06:00 p.m.	<ol style="list-style-type: none"> <li>1. Plan of action discussed</li> <li>2. New group for puzzles</li> <li>3. Recruitment form released</li> <li>4. New core team(2 research head +2 tech head)</li> <li>5. Interview structures</li> <li>6. Promotions of recruitment forms</li> <li>7. Heads keep note of meetings and attendance</li> </ol>
2	Core Team	06-08-2020		<ol style="list-style-type: none"> <li>1. Form screening</li> <li>2. Interview structure</li> </ol>
3	Publicity Team	13-08-2020	06:00 p.m.	<ol style="list-style-type: none"> <li>1. Familiarizing with concepts like The Puzzle Meet and Member of the Month.</li> <li>2. Informing about Orientation and ideas regarding the message.</li> </ol>

				<p>3. Suggestions for changes in the posts on social media (maintaining a proper feed on Instagram).</p> <p>4. Discussion on upcoming task for whole society.</p>
3	Core Team	20-08-2020		<p>1. research - retro puzzle</p> <p>2. publicity - core team intro - followers on pages of soc</p> <p>3. technical - invite poster &amp; video - videos for ppt</p> <p>4. sponsorship - Dare2compete</p>
4	Soc Meet	22-08-2020	04:00 p.m.	ORIENTATION
5	Core Team	22-08-2020	05:00 p.m. (after orientation)	<p>1. Research Team -Retro Puzzles</p> <p>2. Publicity Team -Core Team Introduction -Instagram, LinkedIn and Facebook</p> <p>3. Technical Team -Invite poster/video -Videos for ppt</p> <p>4. Sponsorship Task- Dare2Compete</p>
6	Soc Meet	24-08-2020	08:00 p.m.	PUZZLE SOC ANNIVERSARY
7	Core Team	26-08-2020	01:00 p.m. (Call)	<p>1. Decided date for Clash of fans</p> <p>2. Compulsory for soc members to participate in competition</p> <p>3. Assigning tasks department wise Research - puzzles Tech- coming soon, final and sponsor poster Marketing- coming up with marketing ideas Sponsorship- getting complete info on dashboard</p>

				<p>opportunity</p> <ul style="list-style-type: none"> <li>- complete downloads and reviews task</li> </ul>
8	Core Team	30-08-2020	05:00 p.m.	<ol style="list-style-type: none"> <li>1. Birthday list of all the members <ul style="list-style-type: none"> <li>-Messages ONLY on Puzzles group</li> </ul> </li> <li>2. Marketing Dept. <ul style="list-style-type: none"> <li>-Clash of Fans marketing Strategy</li> <li>-24th August video to be posted</li> <li>-Insta story for coming soon poster</li> <li>-interactive Q/A from tomorrow</li> <li>-poster with final date to be posted</li> </ul> </li> <li>3. Research Team <ul style="list-style-type: none"> <li>-Clash of fans puzzles to be given by today</li> </ul> </li> <li>4. Technical Team <ul style="list-style-type: none"> <li>-24th August Video</li> <li>-Coming soon poster with logo</li> <li>-Competition poster with final date</li> </ul> </li> <li>5. Sponsorship Team <ul style="list-style-type: none"> <li>- Sponsorship task to be done</li> <li>-registering the event on Dare2Compete</li> <li>-providing registration link</li> </ul> </li> <li>6. Weekly Puzzles <ul style="list-style-type: none"> <li>-begin from Monday, 7th August</li> <li>-3 puzzles-same template</li> </ul> </li> <li>6. Task chart of each department <ul style="list-style-type: none"> <li>-to be sent on this group</li> </ul> </li> <li>7. September Planner <ul style="list-style-type: none"> <li>-Clash of fans</li> <li>-Chess Live Session</li> <li>-Interview Questions-collaboration with Neev</li> </ul> </li> <li>8. October events(rough) <ul style="list-style-type: none"> <li>-collaboration with Global Youth</li> <li>-Mathematics Puzzles</li> </ul> </li> </ol>



9	core Team	01-09-2020	06:00 p.m.	Clash of Fans details 1. registration details 2. round details 3. promotional strategy 4. winners
10	Soc Meet	06-09-2020	03:00 p.m.	PUZZLE MEET 1 BY MARKETING TEAM
11	core Team	06-09-2020	03:45 p.m. (after puzzle meet)	Discussing winners
12	Soc Meet	13-09-2020	03:00 p.m.	PUZZLE MEET 2 BY RESEARCH TEAM
13	Core Team	13-09-2020	04:00 p.m. (after puzzle meet)	<ol style="list-style-type: none"> <li>1. Report of D2C</li> <li>2. Inter-society puzzle series for WhatsApp group by research team</li> <li>3. discussed ways of keeping puzzle group active</li> <li>4. Releasing survey form for members ability of basic puzzles</li> <li>5. Tech team started working on new logo of soc</li> <li>6. Live Instagram session on chess. heads to send names of probable collaborators by tonight.</li> <li>7. <a href="https://www.chess.com">Chess.com</a> website for learning chess related games, having webinar on discussing this.</li> <li>8. Discussed structure of posts for chess live</li> <li>9. Sponsorship head to release form for choice of hoodie or t shirt for members</li> </ol>
14	Core Team	16-09-2020	01:00 p.m.	<ol style="list-style-type: none"> <li>1. GY EVENT</li> <li>- Research puzzles</li> <li>- Theme discussion</li> <li>- Structure of event</li> <li>- Prizes</li> <li>- Diksha will form group with both councils</li> </ol>

				<p>2. CHESS WORKSHOP</p> <ul style="list-style-type: none"> <li>- Vaanya will contact concerned person informally</li> <li>- Form will be released</li> <li>- WhatsApp link will be mailed</li> <li>- Chess apps to be suggested by mentor</li> <li>- Chess games website also</li> </ul> <p>3. NEEV collab to be done in October</p>
15	GY + PS council	17-09-2020	07:30p.m.	<p>Event Structure (event will be open for entire GY and puzzle society)</p> <ul style="list-style-type: none"> <li>-winners will be given e-certificates</li> <li>-theme: Tourism</li> <li>- first round</li> <li>10 questions on flexiquiz platform</li> <li>5 winners</li> <li>-second round</li> <li>quiz master round</li> <li>-quiz masters- 2, one from both the soc</li> </ul>
16	Core Team	19-09-2020	12:00p.m.	<ol style="list-style-type: none"> <li>1. Questions for the Competition to be prepared by the Research Team</li> <li>2. Quiz Masters -1 quiz master will be chosen from each society</li> <li>3. E-certificates to be provided to all the participants</li> <li>4. Main Poster for the competition to be prepared by the Technical Dept.(To be posted on the story)</li> <li>5. Competition will be open to all the GY members(at national level) and puzzle society members(except Research dept.)</li> <li>6. The details of the questions and rounds are given in the document attached</li> </ol>

				<p>7. ROUND 1 - 26-09-2020</p> <ul style="list-style-type: none"> <li>- Platform - flexiquiz</li> <li>- 10 questions with 2 star marked for tie breaker</li> <li>- 5 participants to qualified for next round</li> </ul> <p>8. ROUND 2 - 27-09-2020</p> <ul style="list-style-type: none"> <li>- Platform - zoom/google meet</li> <li>- 3 sub rounds</li> <li>- winner to be decided on the basis of sum total of all sub rounds</li> </ul>
17	Soc Meet	20-09-2020	03:00p.m.	PUZZLE MEET 3 BY TECHNICAL TEAM
18	Soc Meet	26-09-2020	03:00p.m.	PUZZLE MEET 4 BY SPONSORSHIP TEAM
19	Core Team	29-09-2020	04:00p.m.	<ol style="list-style-type: none"> <li>1. Contributing to IFFAT campaign</li> <li>2. Logo release event <ul style="list-style-type: none"> <li>- Date: 7th Oct, Activity period</li> <li>- Anchor -</li> <li>- Event structure - puzzles followed by release of logo</li> <li>- Posters - for logo release on Instagram</li> </ul> </li> <li>3. Chess Workshop <ul style="list-style-type: none"> <li>- Date: 10/17th Oct</li> <li>- Event structure: workshop followed by chess competition</li> <li>- Mail to mentor drafted by sponsorship team by tomorrow</li> <li>- Form to be made by Diksha</li> <li>- Form message to be prepared by marketing team by thursday</li> <li>- Poster - tech team ready</li> <li>- Competition structure to be shared by research team by sunday morning</li> </ul> </li> </ol>

				<ul style="list-style-type: none"> <li>- Anchors -2</li> <li>- Tech support - 2 from marketing team</li> <li>- PPT - to be made by technical team</li> <li>4. NEEV Collab - 24th oct</li> <li>5. Puzzle making competition - 19th oct to 31st oct</li> <li>6. Form for event ideas to be released in december</li> <li>7. Birthdays of members <ul style="list-style-type: none"> <li>- list to be shared to Vanshika</li> <li>- one general poster to be prepared by Tech team</li> </ul> </li> <li>8. Puzzle Meet <ul style="list-style-type: none"> <li>- Conducted every 2nd and 4th saturday of month at 3.00p.m.</li> <li>- Presented by volunteers from 2 teams</li> <li>- Puzzles given by us</li> <li>- Only 20 minutes to join</li> <li>- Punishment task of getting 10 followers for all social media accounts of society</li> </ul> </li> <li>9. Monthly report prepared by Vaanya</li> </ul>
20	Soc Meet	07-10-2020	01:00p.m.	LOGO RELEASE EVENT
21	Soc Meet	10-10-2020	02:00p.m.	CHESS WORKSHOP
22	Core Team	12-10-2020	06:00p.m.	<ol style="list-style-type: none"> <li>1. Discussed technical and research team's functioning</li> <li>2. Masyu puzzle finalised for puzzle meet</li> <li>3. Puzzle making competition <ul style="list-style-type: none"> <li>- event structure to be shared by research heads by thursday, 15th Oct</li> </ul> </li> <li>4. Children's day event <ul style="list-style-type: none"> <li>- collab with JMCEP</li> <li>- puzzles to be shared by all society members</li> <li>- ppt to be made by technical team</li> </ul> </li> </ol>

				<ul style="list-style-type: none"> <li>- moderated by spons and tech team volunteers</li> <li>5. After video of chess to be posted by wednesday</li> <li>6. Weekly puzzles to resume from thursday</li> <li>7. Competition puzzle meet</li> <li>- data set prepared by all soc members</li> <li>- conduct interactive meets</li> </ul>
23	Core Team	17-10-2020	03:00p.m.	<ol style="list-style-type: none"> <li>1. Discussed marketing and sponsorship team's functioning</li> <li>2. Children's Day event discussed</li> <li>3. Puzzle making event structure discussed</li> <li>4. Contacting DU newspapers for Soc marketing</li> <li>5. Heard grievances of research team members through heads</li> <li>6. Discussed task charts of each teams</li> <li>7. Meetings to be taken by each team heads</li> </ol>
24	Soc Meet	17-10-2020	04:00p.m.	PUZZLE MEET 5 BY RESEARCH AND MARKETING
25	Soc Meet	07-11-2020	04:00p.m.	PUZZLE MEET 6 BY TECHNICAL AND SPONSORSHIP
26	Research + Technical Heads Meet	29-12-2020	11:00p.m.	Took Updates on Orientation related Tasks
27		03-01-2021	05:00p.m.	ORIENTATION
28	Soc Meet	07-01-2021	05:00p.m.	<ol style="list-style-type: none"> <li>1. Discipline</li> <li>2. Puzzle Meets</li> <li>3. Name for fest</li> </ol>

				<ul style="list-style-type: none"> <li>4. Event Ideas and heads</li> <li>5. Grievances</li> </ul>
29	Event Heads	13-01-2021	06:15p.m.	<ul style="list-style-type: none"> <li>1. Finalised 4 events for fest</li> <li>2. Appointed Event Heads and made WA group</li> </ul>
30	Soc Meet	23-01-2021	04:00P.M.	PUZZLE MEET 7
31	Core Team	05-02-2021	04:00p.m.	<ul style="list-style-type: none"> <li>1. Release of fest poster on 7th Feb</li> <li>2. Pre event from 8th Feb to 13th Feb</li> <li>3. Insta live on 20th Feb</li> <li>4. Marketing - memes</li> <li>- reels</li> <li>5. Technical - posters for fest</li> <li>- posters for pre event</li> <li>- meeting with event heads</li> <li>6. Research - prepare for pre event</li> <li>7. Sponsorship - coupons confirmation</li> <li>- Tshirt confirmation</li> </ul>
32	Soc Meet	06-02-2021	04:00p.m	PUZZLE MEET 8
33	Event Heads	07-02-2021	12:00p.m	<ul style="list-style-type: none"> <li>1. Grievances</li> <li>2. Event dates</li> <li>3. Updates</li> </ul>
34	Technical and Sponsorship Heads	14-02-2021	04:00p.m	<p>(Sharing finalised dates of events, marketing not upto the mark)</p> <ul style="list-style-type: none"> <li>1. T shirt designs</li> <li>- preparing form for t shirts</li> <li>2. Posters</li> <li>- Final poster with spons</li> <li>- Final poster with dates</li> </ul>



				<ul style="list-style-type: none"> <li>- Final poster with events</li> <li>- Event posters</li> <li>3. -Insta live updates ?</li> <li>- Marketing task on CVC</li> <li>- Marketing collab with DU channels</li> <li>4. Preparing finances for fest</li> <li>- preparing prizes for each events</li> <li>- preparing cash requirement</li> </ul>
35	Event Heads	15-02-2021	05:00p.m	<ol style="list-style-type: none"> <li>1. Event Updates - in detail</li> <li>2. Event Posters updates</li> <li>3. Event Forms</li> <li>4. Prizes</li> <li>5. Individual marketing</li> <li>6. Confirmation calls/message before the event</li> </ol>
36	Puzzle Meet	10-03-2021	12:40p.m	Nonogram
37	first years	05-04-2021	05:30p.m	<p>Event organised by 1st years</p> <ol style="list-style-type: none"> <li>1. Event ideas</li> <li>2. Event names</li> <li>3. Sponsorships</li> <li>4. Marketing</li> </ol> <p>All are discussed and instructed to prepare everything by Wednesday</p>
38	Puzzle Meet 10	07-04-2021	12:40p.m	Nonogram

7. Record of attendance of participation by students during the year:

Percentage	Number of students
0% - 25%	4
25% - 50%	16

50% - 75%	25
75% - 90%	17
Above 90%	5

8.

<b>Sports and cultural activities/events in which students of the society participated organised by the institution/other institutions</b>			
<b>Date of event/activity (DD-MM-YYYY)</b>	<b>Name of the event/activity</b>	<b>Name of the student participated</b>	<b>Certificate/Geo-Tagged Photographs</b>
<b>17-09-2020</b>	<b>Inquisitive- The Ultimate Business Quiz 2020</b>	<b>Paarvi Bhambri</b>	 <p>The certificate text reads: "Certificate OF PARTICIPATION. This is to certify that Paarvi of Jesus and Mary College (JMC), University of Delhi (DU), Delhi has participated in First Preliminary Round of Inquisitive - The Ultimate Business Quiz 2020 organised by Institute of Management Technology (IMT), Hyderabad." A QR code is visible in the bottom right corner.</p>
<b>30-10-2020</b>	<b>Basic Maths Olympiad</b>	<b>Paarvi Bhambri</b>	 <p>The certificate text reads: "Certificate OF PARTICIPATION. This is to certify that Paarvi of Jesus and Mary College (JMC), University of Delhi (DU), Delhi has participated in Basic Maths Olympiad of Basic Maths Olympiad - II organised by QuizXY Pvt. Ltd." A QR code is visible in the bottom right corner.</p>